

A Method and Computer Program For Expanding and Contracting Continuous Play Media Seamlessly

Abstract

A method and program for playing stored information includes a software program
5 that retrieves information comprising one or more segments. The segments have a
beginning and an end, and at least one segment is associated with one or more links to
one or more second segments. Then, the program plays the one or more segments and
determines prior to reaching the end of a particular segment whether expansion or
contraction is desired of a linked segment. Then, the program expands or contracts the
10 segment by running the link to the one or more second segments and playing the one
or more segments or bypassing the link and continuing to the end of the segment.

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